



Republic of the Philippines  
Department of Education  
REGION VI - Western Visayas  
SCHOOLS DIVISION OF SAGAY CITY


October 28, 2024

DIVISION MEMORANDUM  
NO. 699, S. 2024

**GOVERNOR'S CUP eSPORTS MLBB TOURNAMENT**

To: Asst. Schools Division Superintendent  
Chief Education Supervisor, CID & SGOD  
Public Schools District Supervisors  
Public Schools Head, Elementary & Secondary  
Private Secondary Schools  
All Others Concerned

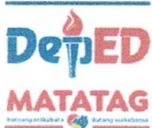
- Attached is a letter from the Negros Occidental Language and Information Technology Center on the **GOVERNOR'S CUP eSPORTS MLBB TOURNAMENT** on **November 8, 2024**, at **Sagay City Taliambong**.
- This tournament is open exclusively to Grade 7-10 students from both public and private schools under DepEd Sagay City. Each team must consist of six (6) currently enrolled students from the participating school, along with one teacher coach. Only 12 teams will be accepted for this tournament, so each school is permitted to submit a single team. Slots will be assigned on a first-come, first-served basis. Attached is the registration form template and game mechanics. Submit on or before **November 6, 2024**, at the **SDO Sagay City ICT Unit**.
- Participants are required to bring extension cords, mobile devices, power banks and mobile data during the competition.
- The **Champion Team** will automatically represent Sagay City in the 3<sup>rd</sup> Panaad sa Negros Festival MLBB Competition 2025.
- It is understood that in the conduct of this activity, there shall be no discrimination on account of age, school, gender, civil status, disability, religion or other similar factors, or personal circumstances that run counter to the principles of equal opportunity.
- Immediate dissemination of this Memorandum is desired.

  
**MARSETTE D. SABBALUCA, CESO VI**  
Schools Division Superintendent



Enclosure : 2  
Reference : Letter from NOLITC dtd October 9 & 18, 2024  
No. of Pages : 6  
To be indicated in the **Perpetual Index** under the following subjects:

eSPORTS                      MOBILE LEGENDS                      STUDENTS



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Enclosure No. 1

**REGISTRATION FORM**  
**GOVERNOR'S CUP eSPORTS MLBB TOURNAMENT**

**TEAM NAME:**

**SCHOOL:**

**PLAYERS:**

- 1.
- 2.
- 3.
- 4.
- 5.
- 6.

**TEACHER COACH NAME:**

**EMAIL:**

**CONTACT NUMBER:**



# NEGROS OCCIDENTAL LANGUAGE & INFORMATION TECHNOLOGY CENTER



October 18, 2024

**MAAM MARSETTE D. SABBALUCA**

*Schools Divisions Superintendent*

Division of Sagay City

**Dear Maam Sabbaluca:**

Warmest greetings!

We are respectfully sending you the copy game mechanics of the 2<sup>nd</sup> Governor's Cup MLBB Esports Competition 2024.

Along this end, we would like to clarify that the tournament is only open to Grade 7-10 students. During the competition, please allow one teacher coach to accompany the students. For the registration, we need the following data:

Team Name:

School:

Players:

1.

2.

3.

4.

5.

6.

Teacher Coach:

Email:

Contact Number:

Also, kindly remind all participants to bring extension cords, mobile devices, power banks and mobile data during the competition.

The **champion team** from the city-wide level will automatically represent your city in the 3rd Panaad sa Negros Festival MLBB Competition 2025.

For any inquiries, please contact Mr. Jan Parson R. Hernia at 09451361715 or email us at [nolitic.negocc@yahoo.com](mailto:nolitic.negocc@yahoo.com).

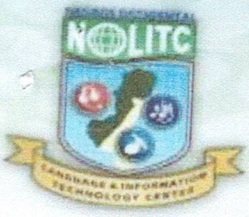
Very truly yours,

**Ma. Cristina B. Orbecido, Ph.D.**

Vocational School Administrator

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## 2nd MLBB Governor's Cup Esports Competition 2024

### GAME MECHANICS

#### Game Setting:

- Matches should be set up Custom-Draft Pick Mode, as a 5 v 5 Match up Battle
- A coin toss will be made. The winner of the coin toss will have the choice for which side they play in the first game. The other team will choose sides in the second game.

#### Tournament Structure:

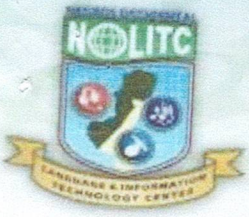
- Only registered player is allowed to play
- Single Elimination Round, Best-of-3 games.
- Battle for 3<sup>rd</sup> - Best-of-3 games
- Finals - Best-of-5 games

#### Tournament Flow:

1. Game Version:  
The game version will be decided by the Tournament Officials, use of newly released heroes, heroes with recent balance updates and those with known bugs may be temporarily banned.
2. Preparation Time:  
Players are free to prepare after their check in. However, the players must enter the lobby at the agreed match time schedule
3. In-game Lobby:  
A team must consist of 5 registered players to join the match. The Referee/Marshall will create the in-game lobby for the match. Both teams must be complete to start the match, once the in-game lobby is created, teams are given a maximum of 10 minutes default/pause time to join the in-game lobby. Failure to do so, Team that is complete will be declared as winner by default.
4. Pick/Ban Process:  
All teams will go through the coin toss to determine their picks and bans. The referee/marshal will ensure both teams are ready to enter the pick/ban phase after players of both teams have entered the in-game lobby. Once both teams are ready, the referee/marshal will start the game.

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- . Wrong pick – if a team has picked/banned a hero by mistake, the game will still be continued. There will be no remakes due to wrong pick/ban
  - a. Swapping heroes – if there is a mistake due to player negligence when swapping heroes, the match will still continue. Exchanging devices is not allowed under any circumstances.
5. Games starts after pick/ban phase:  
The game will immediately start after the pick/ban phase. Players are not allowed to leave the game in between the period after the pick/ban phase is complete until the games starts. Coaches/Moderators and Substitute/6<sup>th</sup> Man must leave the tournament area after the pick/ban phase.
6. Connection Problem:  
A team is given a maximum of 10 minutes pause/default time per match. Once consumed no pause will be allowed during the match. Pauses are not allowed during a fight or a team fight. It is the player's responsibility to ensure that their data connection is good.  
If a problem occurs during game loading due to the presence of a bug, server disconnection or other errors and all player's fail to join the match. Then the game must be remade, with the same pick/ban heroes.
- Tournament Referee/Marshal will be present as observers to pause the game if necessary.
7. After game  
Both teams have 5 minutes of rest time after every match, in which they can opt to not use, then the next match will proceed if both teams agree.

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## Extreme Technical Difficulties

1. In the event of a technical difficulty which leads the League Officials to declare a restart, the Organizer may instead award a game victory to a team. If a game has been played for more than 5 minutes on the game clock (00:05:00), League Officials, at their sole discretion, may determine that a team cannot avoid defeat to a degree of reasonable certainty. The following criteria may be used in the determination of reasonable certainty:
  2. The teams total net worth differences must exceed  $800 \times$  minute of the game. For example, 20 minutes into the game, Team A holds a net worth of 20,000 while Team B's net worth is 38,000. Difference in net worth is 18,000.  $800 \times 20$  minutes = 16,000. The difference in net worth of 18,000 is greater than 16,000, hence Team B is deemed victory.

In the situation where the difference in net worth is less than  $800 \times$  minute, the game has to be remade, with the same pick/ban heroes.

## General Conduct:

- Players are expected to conduct themselves and compete with the spirit of sportsmanship, maintaining a friendly and polite demeanor in activities involving other participants and the public in general.

Examples of players misconduct but not limited to:

- a. Profane and Hostile Speech
  - b. Indecent, impolite or insulting actions or gestures
  - c. Multiple TP and Stickers is not allowed
- The organizer has the right to apply penalties, disqualify and dismiss any registered player from the tournament, at their discretion, at any stage of the tournament.
  - Cheating doesn't need to be successful to qualify as a violation. Conspiring to cheat is already a violation and will lead to an automatic disqualification for all conspirators.

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- For any accusation, reports must be done during the match. Inform your game referee/marshals, Marshals shall request a technical pause and inform the tournament officials for the problem to be resolved. Accusations/Reports after the match has been concluded will not be entertained.

## Changes to above rules:

- The Tournament Admin/Officials has the right to overrule any of the above rules. This is to avoid players trying to use a loophole in the rules to gain an unfair advantage.

## Organizer Rights:

- The Organizer may overrule any of the rules mentioned above based on the situation on a case by case basis, at their discretion. The Organizer's decisions are final after the appeal process.

## Final Right of Adjudication:

- The NOLITC esports Organizing Committee has the right to amend or delete any of the above-mentioned content and reserves the final right of adjudication.

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